

Roadmap



Mike Chtchelkonogov

Founder & Chief Technology Officer Acumatica <u>mik@acumatica.com</u>



Andrew Boulanov

Head of Platform Development Acumatica aboulanov@acumatica.com

Platform Development & Modernization Performance & Scalability Improvements Low Code | No Code Customization Improving Reporting Capabilities



Platform Development and Modernization

- UI 2.0 Web.Forms elimination
- BQL 2.0 with LINQ (demo)
- Extensions 2.0 with unit tests support (demo)



Performance and Scalability Improvements

- Constant performance assessment and monitoring
- Runtime and static code validations of potential performance issues
- Inquiry delegates and query cache optimization
- Lazy graph initialization

Low Code / No Code Customization

- New workflow engine
 - State controller
 - Customizable actions
- Customizing entry form with attributes
- Per tenant customization
- Scripting customization layer



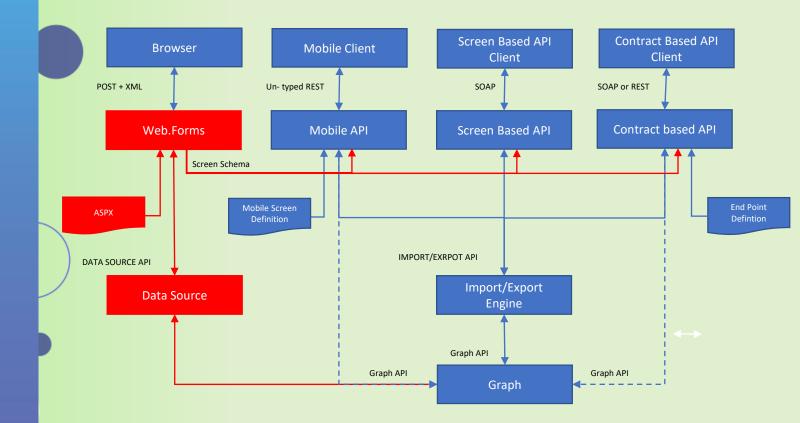
Acumatica xRP Priorities Improving Reporting Capabilities

• New Pivots design (demo)

- Preview in Report Designer (demo)
- Improved ARM designer
- Relation suggestions in GI and improved GI designer
- Layout editor on top of GI

UI 2.0 What to expect and how will it work

UI 2.0 - Current Frontend Architecture

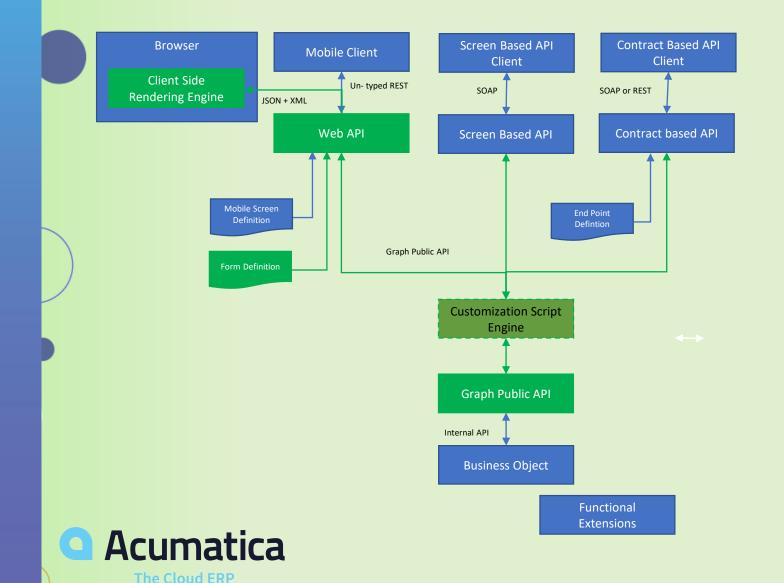


Acumatica

The Cloud ERP

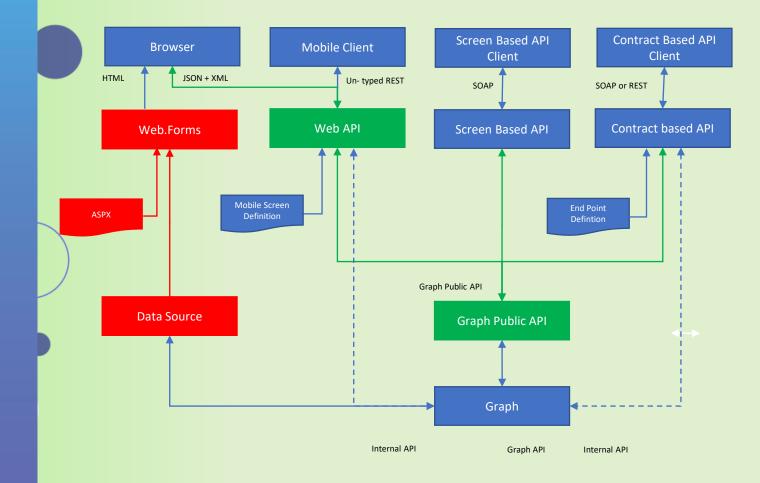
- Web.Forms technology is legacy and going to be obsolete in 2-3 years
- Web.Forms technology is heavy, it consume up to 30% of CPU time and request execution time
- Datasource and Import/Export Engine provide two alternative options to access API
- Meta data generated out of ASPX form is used for other API's
- No public API is available for implementing scripting customization engine and tests

UI 2.0 - Future Frontend Architecture



- Web.Forms technology replaced with modern web api technology
- Mobile and Web API are uniform and can be unified as a single component
- Public graph API does not depend on UI definition and uniform for all external access introducing a public contract
- Public graph API creates a point for implementing customization script Engine
- Public graph API creates a point for implementing simplified integration tests against the business object

UI 2.0 - Frontend Architecture – Migration Path



 Step 1 – Modify Mobile API to handle HTTP requests from browser and modify JS to bypass web forms and work though Web API.



- Step 1 Work on Import/Export Engine to expose public graph API that will be uniform for all frontend engines.
- Step 2 Replace Web Forms with new rendering engine.
- Step 3 Inject scripting customization layer in front of Graph Public API engine.



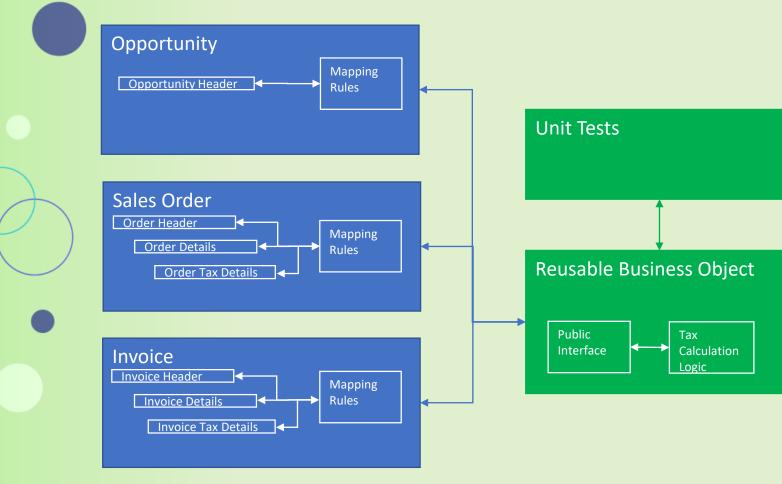
Programming API Enhancements

Functional Extensions Unit Testing Framework Object Layer in BQL LINQ Support





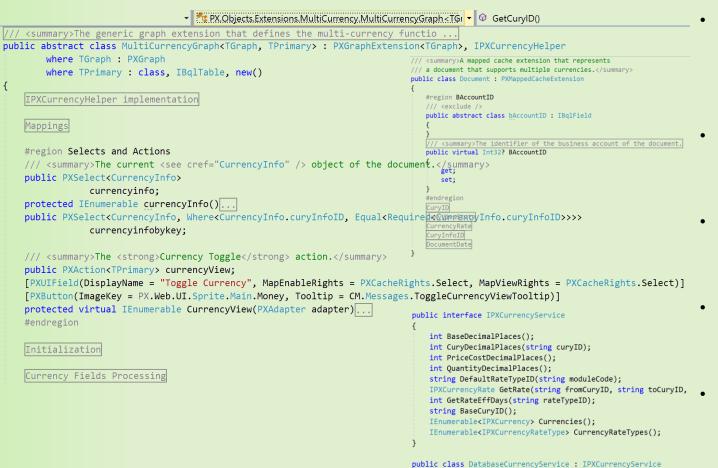
Reusable Business Objects



- Eliminates duplicated code from the business objects.
- Isolates reusable pieces of business logic through the public API
- Supports use of the same logic on heterogeneous data structures through the mapping
- Regression testing can be automated through the unit tests
- Can be customized or substituted through the standard extensions customization mechanism



Multicurrency Extension



- Multi-Currency Extension encapsulates everything related to the multi-currency feature in maintenance forms – from retrieving of currency list to recalculating base amounts in response to document modifications
- It connects to documents, details, vendor/customer records via some kind of interfaces called 'mappings', specifying only fields required for the multi-currency feature
- A special server is designed to provide Currencies, Rate Types, Rates and other info, making it easier to replace database storage with an external source
- Also Sales Tax, Sales Price, Discount, Contract Address extensions have been developed already, but not completely reworked with the new approach
- CRM Opportunities & Quotes, FS Appointments & Service Order entry forms already benefit from the functional extensions



Advantages

f (!CompareIgnoreCase.IsInList(sender.Fields, _CuryRateField))

sender.Fields.Add(_CuryRateField);

if (!CompareIgnoreCase.IsInList(sender.Fields, _CuryViewField))

sender.Fields.Add(_CuryViewField);

sender.Graph.FieldSelecting.AddHandler(_ChildType, _CuryRateField, curyRateFieldSelecting); sender.Graph.FieldSelecting.AddHandler(_ChildType, _CuryIDField, curyIdFieldSelecting); sender.Graph.FieldVerifying.AddHandler(_ChildType, _CuryIDField, curyIdFieldVerifying); sender.Graph.FieldSelecting.AddHandler(_ChildType, _CuryViewField, curyViewFieldSelecting);

private sealed class CurrencyInfoView : PXView {
 private CurrencyInfoAttribute _Owner;
 private PXView _innerView;
 public CurrencyInfoView(PXGraph graph, CurrencyInfoAttribute owner)
 : base(graph, false, new Select<CurrencyInfo, Where<CurrencyInfo.curyInfoID
 _Owner = owner;
 _innerView = new PXView(graph, false, new Select<CurrencyInfo, Where<CurrencyInfo, where<Cu

searches = null;
PXCache cache = Graph.Caches[Owner. ChildType];

if (parameters == null || parameters.Length == 0 || parameters[0] == null)

#region CurrencyRate
public abstract class curyRate : IBqlField { }
[PXDecimal]
public virtual decimal? CuryRate
{

get;

set;

#endregion

protected virtual void _(Events.FieldSelecting<Document,</pre>

bool curyviewstate = Base.Accessinfo.CuryViewState; CurrencyInfo info = GetCurrencyInfo(e.Row); if (info != null) {

if (!curyviewstate) {
 e.ReturnValue = info.SampleCuryRate;
} else {
 e.ReturnValue = 1m;

[PXUIField(DisplayName = "Toggle Currency", MapEnableRights = [PXButton(ImageKey = PX.Web.UI.Sprite.Main.Money, Tooltip = C protected virtual IEnumerable CurrencyView(PXAdapter adapter) #endregion

- If you need a virtual field, you just declare a virtual field - no need to inject it dynamically
- If you need an event handler, you may just declare it like in a regular graph
- If you need a view or a button, you declare it within your functional extension – no need to create it on the fly
- It is possible to apply a customization on top of functional extensions overriding virtual methods, overriding of event handlers will be supported as well in the near future
- Even if your extension applies to a single screen, consider using this new approach which allows you to benefit from the unit testing framework



Unit Testing Framework

public class DocumentMock : PXCacheExtension<DocumentMockBase>

public abstract class curyInfoID : PX.Data.IBqlField { } [PXDBLong] [CurrencyInfo(typeof(CurrencyInfo.curyInfoID))] public virtual Int64? CurvInfoID { get; set; } public abstract class curvID : PX.Data.IBglField { } [PXDBString(5, IsUnicode = true, InputMask = ">LLLLL")] [PXSelector(typeof(Currency.curyID))] [PXUIField(DisplayName = "Currency")] public virtual String CuryID { get; set; } public abstract class baseField1 : IBqlField { } [PXDBDecimal(4)] [PXDefault(TypeCode.Decimal, "0.0")] public decimal? BaseField1 { get; set; } public abstract class curyField1 : IBqlField { } [PXDBCurrency(typeof(curyInfoID), typeof(baseField1))] [PXDefault(TypeCode.Decimal, "0.0")] public decimal? CuryField1 { get; set; }

ticurrency × ▼ ■ C# PX.Objects.Tests

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Run All 📔 Run 👻 📔 Playlist : All 1	249
Pure (10+ tests)	250
A Decend Tests (10)	251 🖻
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V PX.Objects.Extensi 5 sec	253
🔮 PX.Objects.Extensi 4 ms	254
🔺 🕑 PX.Objects (2) 104 ms	255
PX.Objects.Ex 99 ms	256
PX.Objects.Ext 5 ms	257
	258
PX.Objects.Extensi 9 ms	259
🕑 PX.Objects.Extensi 7 ms	260
🔺 🥑 PX.Objects.E (2) 27 ms	261
PX.Objects.Ex 25 ms	262
PX.Objects.Ext 2 ms	263
PX.Objects.Extensi 4 ms	264
	265
🔮 PX.Objects.Exten 10 ms	266
	267
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	269
	270
	271
	272
Summary	273
	274
Last Test Run Passed (Total Run Ti	275

public class BAccountMock : PXCacheExtension<BAccountMockBase>

<pre>public abstract class curyID : IBqlField { } [PXDBString(5, IsUnicode = true)]</pre>
<pre>public virtual String CuryID { get; set; }</pre>
<pre>public abstract class curyRateTypeID : IBqlField { }</pre>
<pre>[PXDBString(6, IsUnicode = true)]</pre>
<pre>public virtual String CuryRateTypeID { get; set; }</pre>
<pre>public abstract class allowOverrideCury : IBqlField { }</pre>
[PXDBBool]
[PXDefault(true)]
<pre>public virtual Boolean? AllowOverrideCury { get; set; }</pre>
<pre>public abstract class allowOverrideRate : IBqlField { }</pre>
[PXDBBoo1]
[PXDefault(true)]
<pre>public virtual Boolean? AllowOverrideRate { get; set; }</pre>
}

PX.Objects.ExtensionTests.MultiCurrency.Test Q CuryDefaultRate(decimal doccury1, decimal dock

[Theory] [InlineData("EUR", "BANK", false, false)] [InlineData("JPY", "SPOT", true, true)] public void DefaultFromSource(string curyID, string curyRateTypeID, bool curyEnabled, bool rateEnabled) var graph = PXGraph.CreateInstance<GraphMock>(); var extension = graph.GetExtension<BindingMock>(); var source = graph.Source .Insert().GetExtension<BAccountMock>(); source.CuryID = curyID; source.CuryRateTypeID = curyRateTypeID; source.AllowOverrideCury = curyEnabled; source.AllowOverrideRate = rateEnabled; graph.Source .Update(graph.Source.Current); var doc = graph.Documents .Insert().GetExtension<DocumentMock>();

CurrencyInfo info = extension.currencyinfo.Current; PXCache cache = extension.currencyinfo.Cache;

Assert.Equal(info.CuryID, curyID); Assert.Equal(info.CuryRateTypeID, curyRateTypeID);

Assert.Equal(((PXFieldState)graph.Documents.Cache.GetStateExt<DocumentMock.curyID>(graph.Documents.Current) Assert.Equal(((PXFieldState)cache.GetStateExt<CurrencyInfo.sampleCuryRate>(info)).Enabled, rateEnabled);

Multi-Currency Extension connects to sample document, detail, and business account classes

- A graph mock combines them all together
- The test inserts desired objects ٠ into the graph, which completely emulates database content
- A currency service is emulated as well
- After execution of the business • logic, the test verifies that the Multi-Currency Extension properly sets currency and rate types at the document level, and also properly either enables or disables appropriate fields from the test method parameters



Object Layer in BQL

int idx; if (!String.IsNullOrWhiteSpace(e.FieldName) && e.FieldName.StartsWith(BglCommand.SubSelect + nameof(Creator.displayName), StringComparison.OrdinalIgnoreCase) && (idx = e.FieldName.IndexOf(" FROM ", 7, StringComparison.OrdinalIgnoreCase)) != -1) ISqlDialect dialect = sender.Graph.SqlDialect; e.FieldName = BglCommand.SubSelect + dialect.functions2sql("switch", new string[] { dialect.quoteTableAndColumn(_Type.Name + "Ext", "FirstName") + " IS NULL", dialect.functions2sql("switch", new string[] { dialect.quoteTableAndColumn(_Type.Name + "Ext", "LastName") + " IS NULL", dialect.guoteTableAndColumn(Type.Name + "Ext", "UserName"), dialect.quoteTableAndColumn(Type.Name + "Ext", "LastName") }), dialect.functions2sql("switch", new string[] { dialect.quoteTableAndColumn(Type.Name + "Ext", "LastName") + " IS NULL", dialect.quoteTableAndColumn(Type.Name + "Ext", "FirstName"), dialect.functions2sql("concat", new string[] { dialect.quoteTableAndColumn(Type.Name + "Ext", "FirstName"), "'' '", dialect.guoteTableAndColumn(Type.Name + "Ext", "LastName") }) }) }) + e.FieldName.Substring(idx); Query q = (e.Expr as SubQuery)?.Query(); if (q!=null && q.GetSelection().Count>0 && (q.GetSelection()[0] as Column)?.Name.Equals(nameof(Creator.displayName), StringComparison.OrdinalIgnoreCase)==true) { SimpleTable tbl = new SimpleTable(_Type.Name + "Ext"); SQLSwitch extcase = new SQLSwitch().Case(new Column("FirstName", tbl).IsNull(), new SQLSwitch().Case(new Column("LastName", tbl).IsNull(), new Column("UserName", tbl)).Default(new Column("LastName", tbl))).Default(new SQLSwitch().Case(new Column("LastName", tbl).IsNull(), new Column("FirstName", tbl)).Default(new Column("FirstName", tbl) .Concat(new SQLTree.Constant(" ")) .Concat(new Column("LastName", tbl))

- BQL classes are immutable and produce SQL text directly in Parse methods
- Particular fields get their SQL representation in the CommandPreparing event handlers returning text as a field name
- Will remove potential security holes when CommandPreparing event returns SQL text
- Will help to get rid of SQL text post-processing; like adding company id and company mask restrictions, top counts, etc.
- Also this new functionality will replace the flattening procedure

LINQ Support

var record =

```
PXSelectJoin<INItemSiteSettings,</pre>
             LeftJoin<POVendorInventory,
                  On<POVendorInventorv.inventorvID, Equal<INItemSiteSettings.inventorvID>,
                  And<POVendorInventory.active, Equal<boolTrue>,
                  And<POVendorInventorv.vendorID, Equal<Required<Vendor.bAccountID>>.
                  And<Where<POVendorInventory.subItemID, Equal<Required<POVendorInventory.subItemID>>,
                           Or<POVendorInventory.subItemID, Equal<INItemSiteSettings.defaultSubItemID>,
                           Or<POVendorInventory.subItemID, IsNull,</pre>
                           Or<Where<Required<POVendorInventory.subItemID>, IsNull,
                                And<POVendorInventory.subItemID, Equal<True>>>>>>>,
         Where<INItemSiteSettings.inventoryID, Equal<Required<INItemSiteSettings.inventoryID>>,
             And<INItemSiteSettings.siteID, Equal<Required<INItemSiteSettings.siteID>>>>>
             .Select(graph, vendorID, subItemID, subItemID, itemID, siteID)
             .Select(r => new { Item = r.GetItem<POVendorInventory>(), Site = r.GetItem<INItemSiteSettings>() })
              .Where(r => r.Item != null && r.Site != null)
              .OrderBy(r => r.Item.LastPrice)
                                                                     var record =
                                                                     (from site from PXSelect<INItemSiteSettings>.Select(graph)
             .ThenByDescending(r => r.Item.SubItemID == r.Site.
                                                                              join poitem in
              .ThenByDescending(r => r.Item.VendorLocationID !=
                                                                                        (from filtered PXSelect<POVendorInventory>.Select(graph)
              .ThenByDescending(r => r.Item.IsDefault == true)
                                                                         where filtered.Record.Active == true
                                                                                   && filtered.Record.Active == vendorID
              .ThenByDescending(r => r.Item.VendorLocationID ==
                                                                                   && filtered.Record.SubItemID == subItemID
             .FirstOrDefault();
                                                                         select filtered)
                                                                                        on new { InventoryID = site.Record.InventoryID,
Where<INItemSiteSettings.inventoryID, Equal<Required<INItemSiteSettings.inventoryID>>,
                                                                                                SubItemID = site.Record.DefaultSubItemID }
    And<INItemSiteSettings.siteID, Equal<Required<INItemSiteSettings.siteID>>>>>
                                                                                         equals new { poitem.Record.InventoryID,
    .Select(graph, vendorID, subItemID, subItemID, itemID, siteID)
                                                                                                poitem.Record.SubItemID }
                                                                                        into j1
    .Select(r => new { Item = r.GetItem<POVendorInventory>(), Site = r.GetItem<INItemSi</pre>
```

Select(r => new { Item = r.GetItem<POVendorInventory>(), Site = r Where(r => r.Item != null && r.Site != null) .OrderBy(r => r.GetItem<POVendorInventory>().LastPrice) .ThenByDescending(r => r.GetItem<POVendorInventory>() .SubItemID == r.Record.DefaultSubItemID) .ThenByDescending(r => r.GetItem<POVendorInventory>() .VendorLocationID != null) .ThenByDescending(r => r.GetItem<POVendorInventory>() .IsDefault == true) .ThenByDescending(r => r.GetItem<POVendorInventory>() .VendorLocationID != vendor?DefLocationID)

.FirstOrDefault();

```
<INItemSi into j1
from item in j1.DefaultIfEmpty()
where item.Record.Active == true
    && item.Record.VendorID == vendorID
    && item.Record.SubItemID == subItemID
orderby item.Record.LastPrice descending,
    item.Record.SubItemID == site.Record.DefaultSubItemID,
    item.Record.SubItemID == site.Record.DefaultSubItemID,
    item.Record.IsDefault == true,
    item.Record.VendorLocationID == vendor.DefLocationID
select new { item.Record.VendorLocationID,
    site.Record.PreferredVendorLD,
    site.Record.PreferredVendorLocationID
}).FirstOrDefault();</pre>
```

- Select method will not go to SQL server immediately anymore
- PXSelectResult will implement IQueryable interface
- It will give us the ability to utilize LINQ, and also to make performance optimizations, adding top 1 expression when result is converted into a single DAC instance
- Where a query can be difficult to convert into LINQ, it will be possible to make adjustments in BQL using expressions



Mobile Site Map

Result Preview:

add screen AP301000 {

add field "Type" add field "ReferenceNb add field "Date"

add container "DocumentSummary" {
 fieldsToShow = 9
 containerActionsToExpand = 1

add field "VendorRef" add field "Description add field "Vendor"

add field "Currency" add field "Terms" add field "Amount" {

forceIsVisible = True
}
add group "NotesGroup" {
 displayName = "Notes"
 collapsable = True

collapsed = True
add field "NoteText" {
 textType = PlainMultiLine

behavior = Record syncLongOperation = True } add recordAction "RejectAction" {

behavior = Record

add recordAction "ApproveAction" {

Mobile	 Update: AP301000 Bills and Adjustment
Screens	EXPORT PREVIEW AS XML
Data Access	
Code	Commands:
Files	1 update screen AP301000 {
Generic Inquiries	2 update container "DocumentSummary" { 3 remove field "Status"
Reports	4 }
Dashboards	5 }
Site Map	7
Database Scripts	8
System Locales	10
Import/Export Scenarios	11 12
Shared Filters	13
Access Rights	14
Wikis	16
Web Service Endpoints	17
Analytical Reports	19
Push Notifications	20 21 4
Business Events	
MOBILE APPLICATION (1)	Errors:
Update AP301000	

- MSDL only based, conversion tool from XML is available
- New maintenance screen makes it much easer to create and update customizations to mobile site map
- The screen validates MSDL on every save with error reporting and live resulting site map preview
- Customizations may be different for different tenants



Thank You!

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