

# Acumatica Workflow Engine

Notation and Usage Examples

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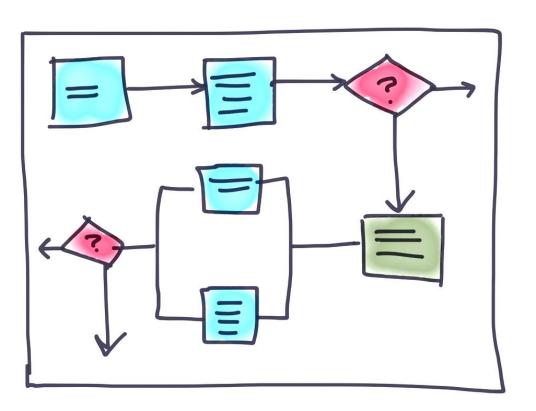
## **Agenda**

- Workflow Fundamentals
- Our Automation Engine Issues
- The New Acumatica Workflow Engine
- A Workflow Customization Example
- Demo
- Resources
- Summary



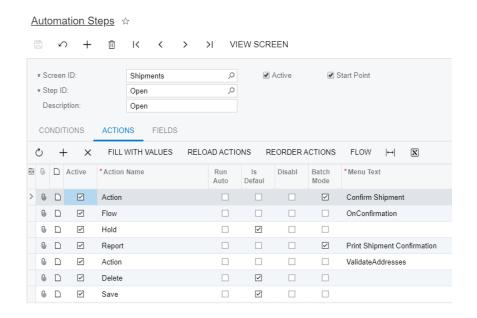
#### What is Workflow?

Visual representation of the document life cycle





# **Acumatica Automation Engine Issues**





Not an obvious mechanism and structure



Not possible to make changes from code



Automation customization is not recommended



Hard to upgrade in case of local changes

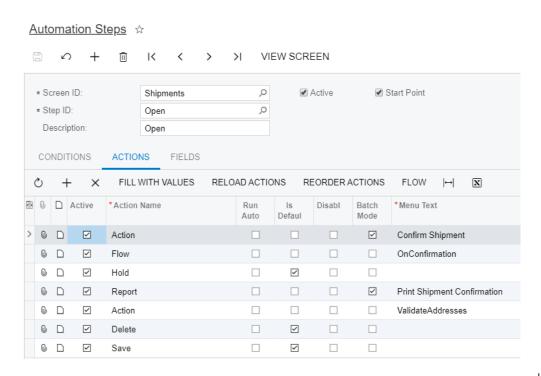


Obscure interscreen interactions



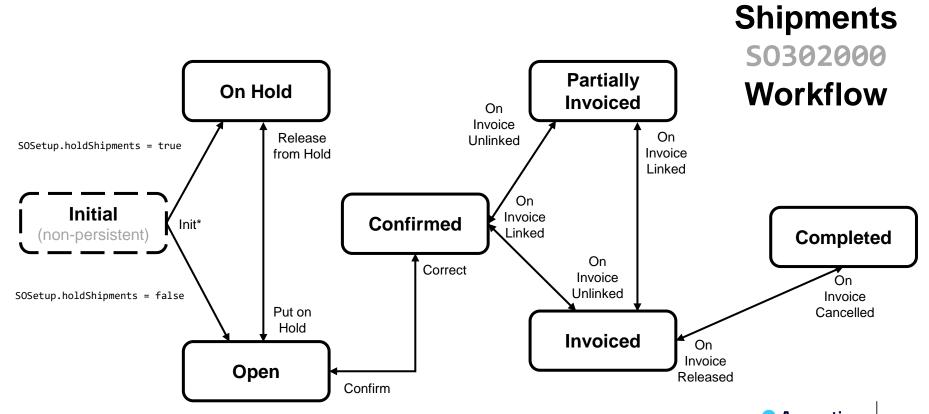
### What is Our Workflow Engine?

It is a replacement for the Automation Engine





#### Workflow Mechanism - Plain Old Finite State Machine



#### **Workflow Structure**

#### **Screens**

- Default Field States (IsHidden, IsDisabled, IsRequired, Default Value, ComboBox Values)
- Action Definitions (Placement, Mass Process Exposing, Field Assignments)
- Event Handler Definitions (Event Binding, Entity Provider, Field Assignments)
- Condition Definitions
- Workflows (based on Document Type)
  - Flow States (based on Document Status)
    - Actions (which are present in the current flow state)
    - Field States (which alter default field states in the current flow state)
  - Flow Transitions
    - Origin and Target Flow States
    - Trigger with optional Condition (Action or Event Handler)
    - Field Assignments



#### Workflow is defined in code

```
context.AddScreenConfigurationFor(screen -=>
   screen
   .StateIdentifierIs<status>()
   .AddDefaultFlow(flow·=>
   → flow
      .WithFlowStates(fss -=>
       fss.Add(initialState, flowState => flowState.IsInitial(g => g.initializeState));
       fss.Add<State.hold>(flowState =>...);
      fss.Add<State.open>(flowState =>...);
     ⇒ fss.Add<State.confirmed>(flowState =>...);
     ⇒ fss.Add<State.partiallyInvoiced>(flowState =>...);
     ⇒ fss.Add<State.invoiced>(flowState·=>...);
     fss.Add<State.completed>(flowState =>...);
      .WithTransitions(transitions -=>
       transitions.AddGroupFrom(initialState, ts =>...);

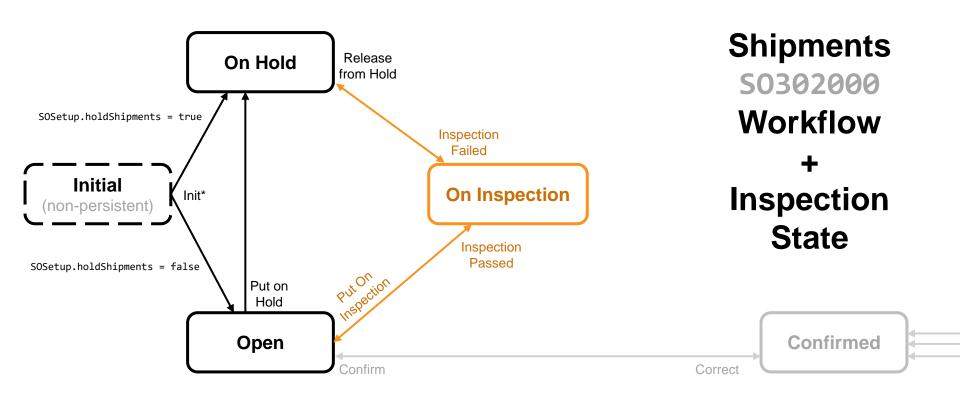
> transitions.AddGroupFrom<State.hold>(ts =>...);
      transitions.AddGroupFrom<State.open>(ts-=>
      ts.Add(t->-t.To<State.hold>().IsTriggeredOn(g->-g.putOnHold).WithFieldAssignments(fas->-fas.Add<hold>(f->-f.SetFromValue(true))));

    ts.Add(t => t.To<State.confirmed>().IsTriggeredOn(g => g.confirmShipmentAction).When(conditions.IsConfirmed));
      → });
      > transitions.AddGroupFrom<State.confirmed>(ts =>
      ts.Add(t·=>·t.To<State.open>().IsTriggeredOn(g·=>·g.correctShipmentAction));
       ts.Add(t->-t.To<State.invoiced>().IsTriggeredOn(g->-g.OnInvoiceLinkedHandler).When(conditions.IsInvoiced));

→ transitions.AddGroupFrom<State.partiallyInvoiced>(ts:=>...);

  → transitions.AddGroupFrom<State.invoiced>(ts =>...);
  → transitions.AddGroupFrom<State.completed>(ts =>...);
  → }))
```

## **Workflow Customization Example – Shipment On Inspection State**





# Demo — Workflow Customization Example



# **Summary**

Please add some bullets summarizing your presentation...

## **Available Resources**

Please add links to resources that devs will find useful here.



# **Stan Lesin**

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